**CHAPTER 5**

**CONCLUSION AND FUTURE ENHANCEMENTS**

**Conclusion**

The front-end tools used in this project are mainly HTML, CSS and PHP which can be further enhanced in their effectiveness to create a fully-fledged webpage which can be accessed by the administrators from any workstation/computer.

The project mainly focus on Better user experience , responsive and easy to use online web application to maintain Cricket database so that user can easily create an account, simply log in and select there own cricket team from vast variety of real cricket players.Its can also be seen as testing user cricket knowledge, better decision taking abilities to make a strong team in limited number of players(11 in this case).

The project mainly operated by user(people). The user can insert ,update, delete new records from the database(their team in this case) and can compare there results with other teams as well. Overall this project provides a healthy online web app in which user can create its own team .

**Future Enhancement**

This project can be improved into a big retail web application in future.

The following are the future scope of project:

* Real dream11 web application.
* Online Cricket database with photos of players and cricket grounds .
* Cricket web application for online strategy gaming,where user can challenge other user team based on its team’s players performance.
* Players popularity can be monitored.

**CHAPTER 6**

**REFERENCES**

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